

**NO.** 306

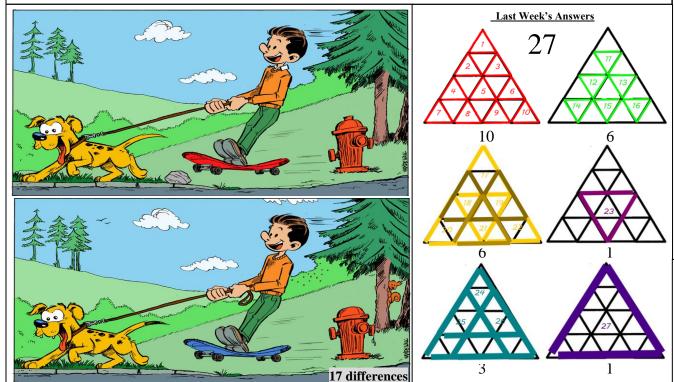
**EDITION** 

2/6/2017 (#36 this year)

We've had a lot of snow this week. I love snow. I guess it comes from growing up in a country were there isn't much. In England, at least¹ where I live, it snows a little bit every year, maybe a few centimeters. Sometimes we get about 30cm for a day and all of the schools close. I loved days like that. The local radio station (this is before the Internet) would announce² which schools were closed and, if our school was one of them, we could grab our sledges³ and head for⁴ the park! Happy memories. We should do that here.

## Something You Don't Know (Pac-Man)

- 1. Pac-Man was designed<sup>5</sup> in 1980 by Toru Iwatani.
- 2. Pac comes from the Japanese paku-paku, meaning to eat.
- 3. The games has four cute ghosts because Toru wanted to attract girls to<sup>6</sup> arcade centers<sup>7</sup>.
- 4. The four ghosts appear to be<sup>8</sup> random<sup>9</sup>, but they are not. The red one chases Pac-Man, the pink and blue ones try to get in front of Pac-Man, and the orange ghost chases Pac-Man until it gets close, then it moves to the bottom left of the screen.
- 5. The last level is 256. At this point a bug<sup>10</sup> causes the game to crash<sup>11</sup> and there is no way to pass this level<sup>12</sup>. There is a prize of \$100,000 for anyone who can.
- 6. The highest possible score is 3,333,360. The world record time to get this is 3hrs 28mins.
- 7. The Pac-Man machines have taken<sup>13</sup> nearly \$8 billion so far.



## **The Father of Pac-Man Dies**

Last Tuesday Masaya Nakamura died. He was widely known as <sup>14</sup> the father of Pacman. He was 91 years old. In 1950 he founded Nakamura Manufacturing <sup>15</sup>. His company made children's rides for department stores. (Like a small train that moves up and down when you put a coin in.) In the 1960s he put a ride on the rooftop <sup>16</sup> of Mitsukoshi Department store.





His rides were very popular and his company was commissioned<sup>17</sup> to put rides on other department store. He changed the company's name to Nakamura Amusement Machine Manufacturing Company (NAMMCO for short<sup>18</sup>, which became Namco). His company branched out<sup>19</sup> into arcade games<sup>20</sup> which were just starting to become popular.

Pac-Man was created in 1980. The game was created by Toru Iwatani but Nakamura came up with<sup>21</sup> the name. Namco became bigger and created many other games. Nakamura managed a chain of theme parks across Japan, but these weren't successful. Because of all the work he did for video games, Nakamura is called the father of Pac-Man. Nakamura was awarded<sup>22</sup> the Order of the Rising Sun<sup>23</sup> and, when he died, he was Japan's 68<sup>th</sup> richest person.



**1.At least** 少なくとも **2.Announce** 発表する **3.Sledge** そり **4.Head for**~~向かう **5.Design** 設計する **6.Attract...to**~を...に引き付ける **7.Arcade center** ゲームセンター**8.Appear to be**~であるように見える **9.Random** ランダム **10.Bug** 欠陥 **11.Crash** 機能が停止する **12.Pass a level** 次のレベルになる **13.Take** 利益になる **14.Widely known as**~として広く知られている **15.Manufacture** 造る **16.Rooftop** 屋上 **17.Commission** 委任する **18.For short** 短く言うと **19.Branch out** 手を広げる **20.Arcade game** ゲーム機 **21.Come up with** 思いつく **22.Awarded** 受ける **23.The Order of the Rising Sun** 勲一等旭日大綬章